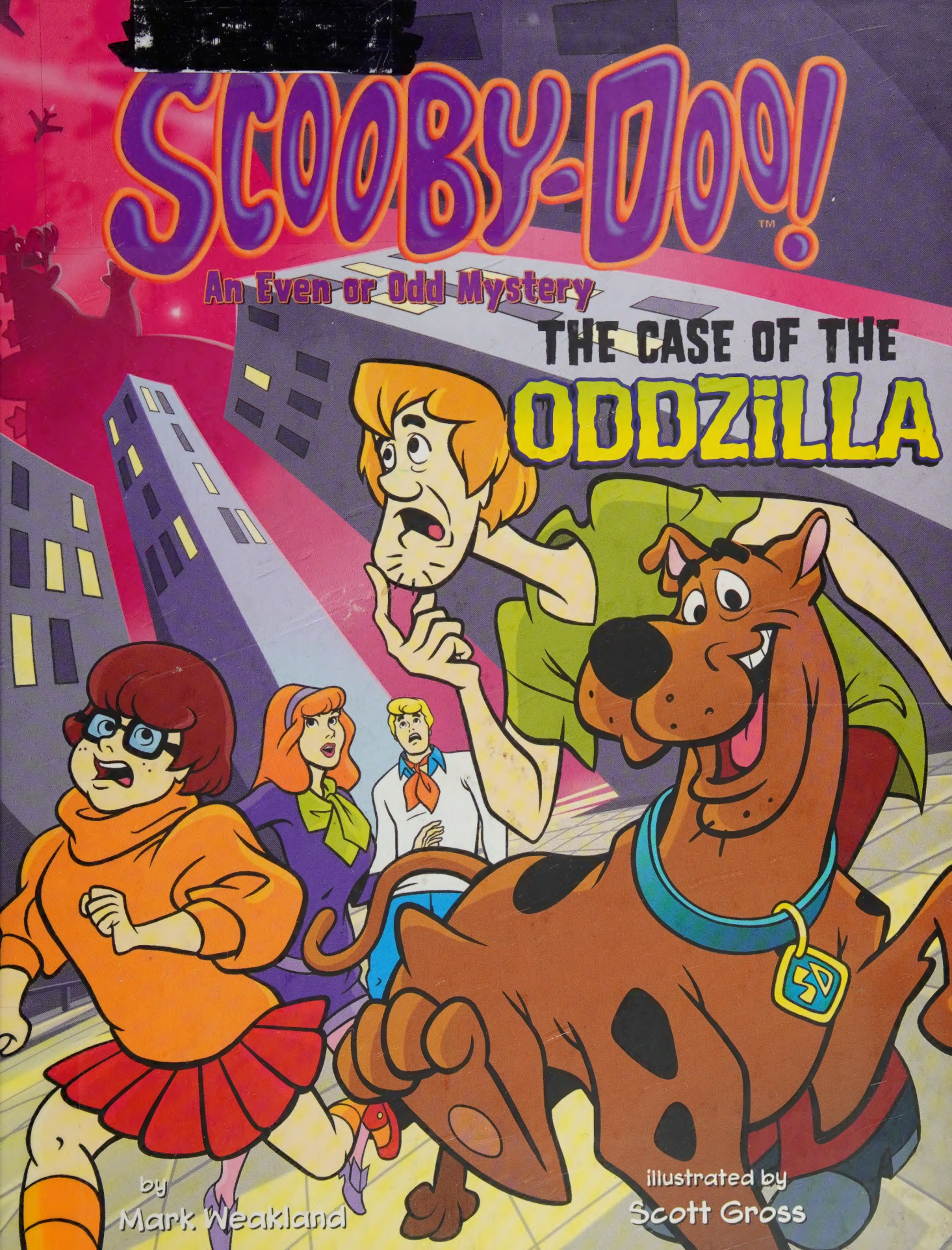
SCOOBY-DOO!™
An Even or Odd Mystery
THE CASE OF THE
ODDZILLA
by
Mark Weakland
illustrated by
Scott Gross

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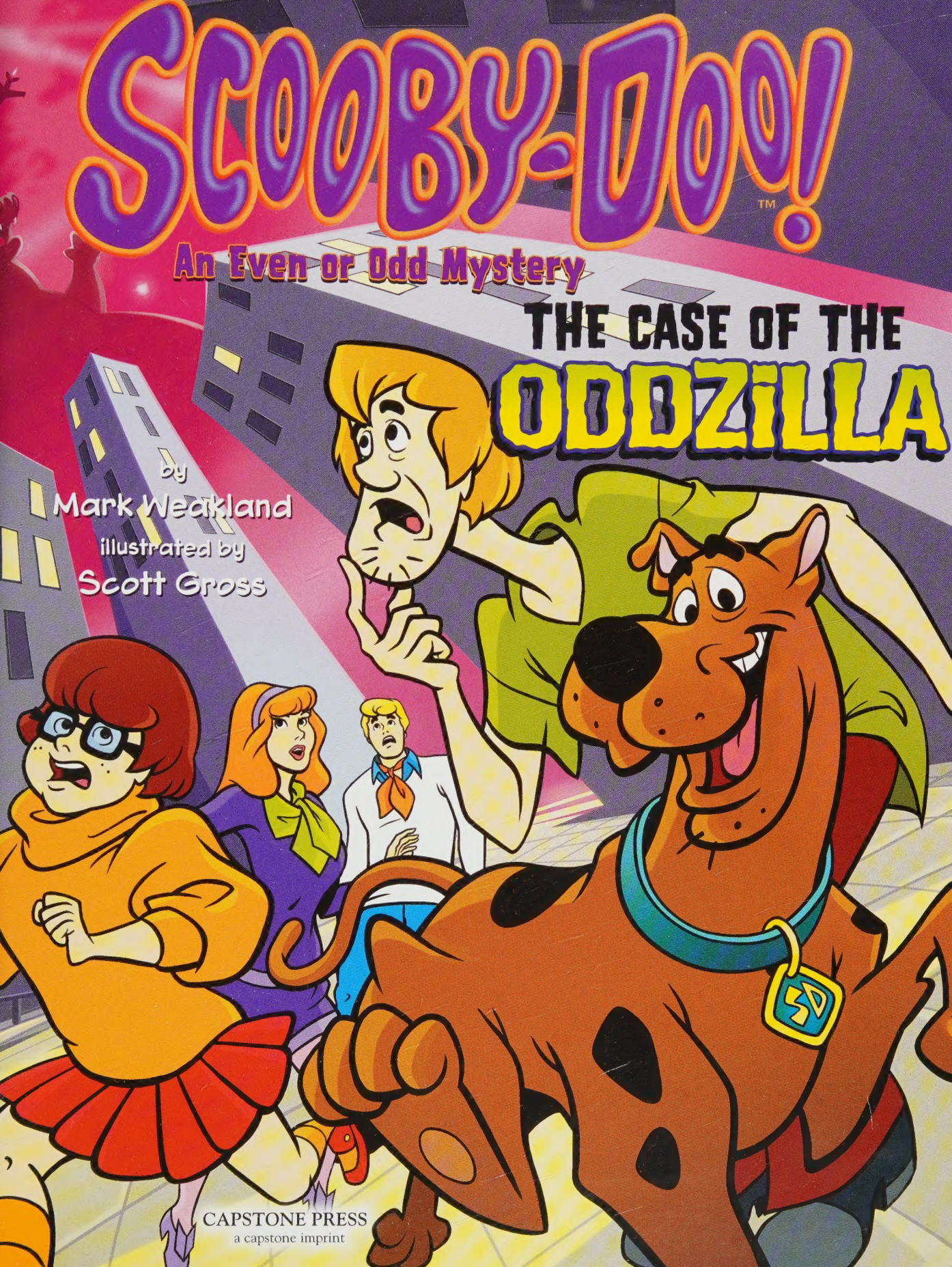
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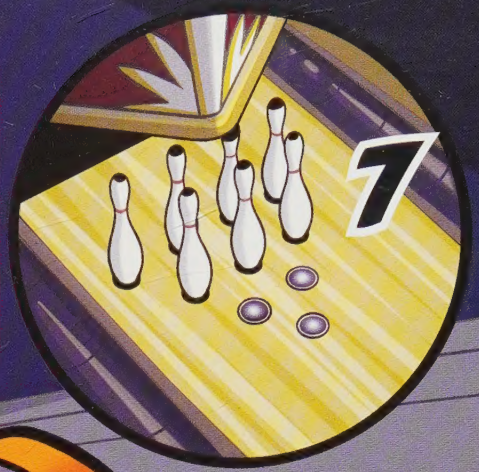
A huge monster was chomping and stomping through Crystal Cove. Citizens were on edge. The police were stumped. But they knew they could call Scooby-Doo and the gang.

A monster is on the loose and we can't catch it!
7
5
1
What's the monster doing?

"It's eating things!" cried Chief Hammer. "There were 10 pins in the bowling lane at Big B's Bowl. Now there are 7. There were 6 matching hair dryers in the Clips and Snips Beauty Salon. Now there are 5. And there were 4 toy trucks in little Billy's backyard. Now there's only 1!"



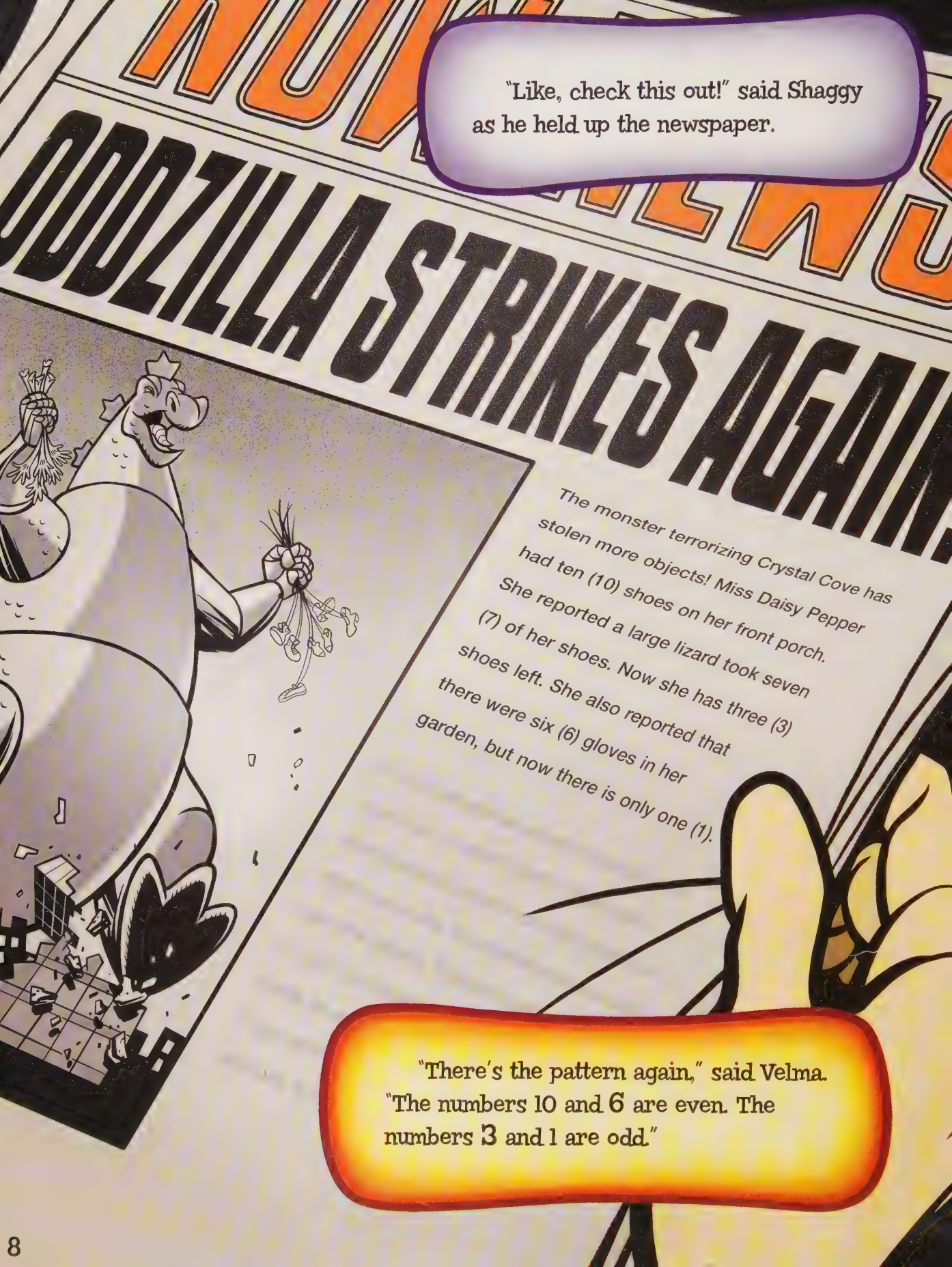
Reeven and rodd!
What?

Fred thought for a moment. "10 bowling pins, 6 hair dryers, and 4 trucks," he said. "They're all even numbers."

"And 7, 5, and 1 are odd numbers!" chimed in Velma.

"Maybe Shaggy is the monster," said Daphne. "There was an even number of doughnuts in your box. Now the number is odd!"

"Like, check this out!" said Shaggy as he held up the newspaper.


ODZILLA STRIKES AGAIN
The monster terrorizing Crystal Cove has stolen more objects! Miss Daisy Pepper had ten (10) shoes on her front porch. She reported a large lizard took seven (7) of her shoes. Now she has three (3) shoes left. She also reported that there were six (6) gloves in her garden, but now there is only one (1).

"There's the pattern again," said Velma. "The numbers 10 and 6 are even. The numbers 3 and 1 are odd."

We've got to do something!
I have an idea.

By the end of the day the gang had created a trap to capture the monster. Fred explained it to the chief.
The numbers 2, 4, 6, 8, 10, and 12 make up a set of even numbers.

"A set contains an even number of objects if the objects can be matched. Look at the 8 forks. Each fork has a partner. There are 4 pairs. And look at the 10 spoons. Each spoon is matched with another. There are 5 pairs," said Fred.

The captain looked closely. "Looks odd to me. One fork doesn't have a match."
SCOOBY!

Daphne put another fork down. "Now it's even again. Shaggy and Scooby—stay away from the trap!"

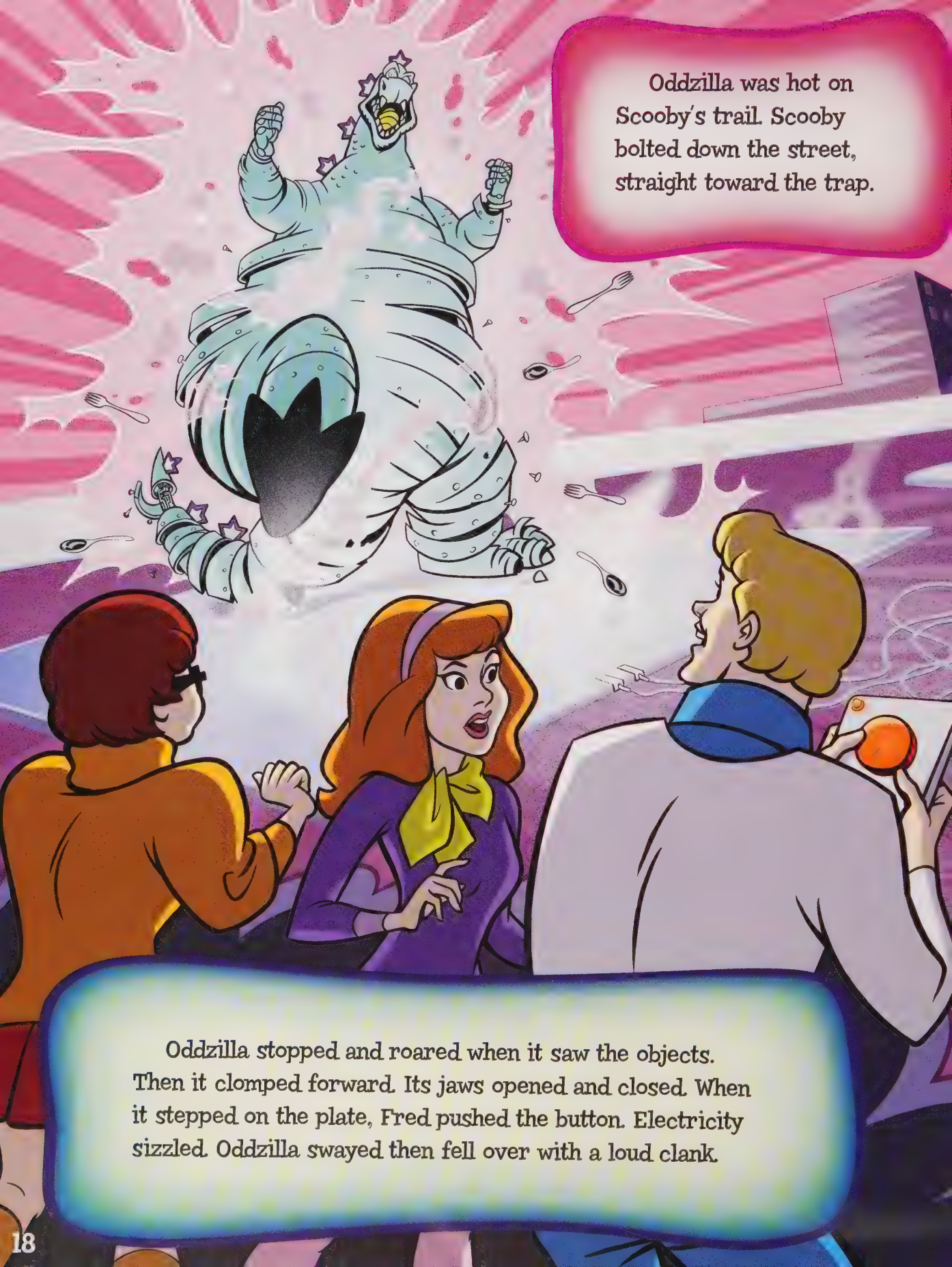
There's a steel plate under the objects. With this button, I can electrify the plate.
It will shock the monster.
When the monster is stunned, we'll catch him.

It's a good plan. Let's get ready.
Scooby and I will join you. First, we need a break.
You mean you're hungry and you want some pizza?

A few minutes later, Shaggy and Scooby were at the pizza shop.

Oddzilla let out a roar and lunged at them. Scooby and Shaggy raced away.

"Better split up, buddy. Together we are 2. We make one pair. Oddzilla wants to make our even 2 an odd 1.
1
PIZZA
"Right," said Scooby, veering away.



Oddzilla was hot on Scooby's trail. Scooby bolted down the street, straight toward the trap.

Oddzilla stopped and roared when it saw the objects. Then it clomped forward. Its jaws opened and closed. When it stepped on the plate, Fred pushed the button. Electricity sizzled. Oddzilla swayed then fell over with a loud clank.

Suddenly, a man ran out from behind a bush. "Oddzilla," he cried. "My beautiful creation!"

The chief stepped up and handcuffed the man.
I recognize that guy! It's Dan Ro. He's the creator of the You-Lost-One-I-Have-One web site. It's a company that sells single objects to people with unmatched sets.

You're under arrest.
I was making millions! I would have made more if you meddling kids hadn't destroyed my creation.

Now that Oddzilla was gone, Scooby and Shaggy were thinking about better things—like pizza. The gang headed toward the restaurant.

"Like, Scoob, we never did get our pizza," said Shaggy.

"Rizza!" said Scooby.

"I think we all could go for a quick snack," said Fred.

PIZZA
Pizza pie, here we come!
I'm starving!
And there's nothing odd about that!

Glossary

even number—a counting number that can be reached counting by 2 starting from 0

meddling—busying oneself with something that is not one's concern

odd number—a counting number that is not even; an odd number is one more than an even number

pair—a set of 2

set—a collection of well defined objects

veer—to change direction suddenly

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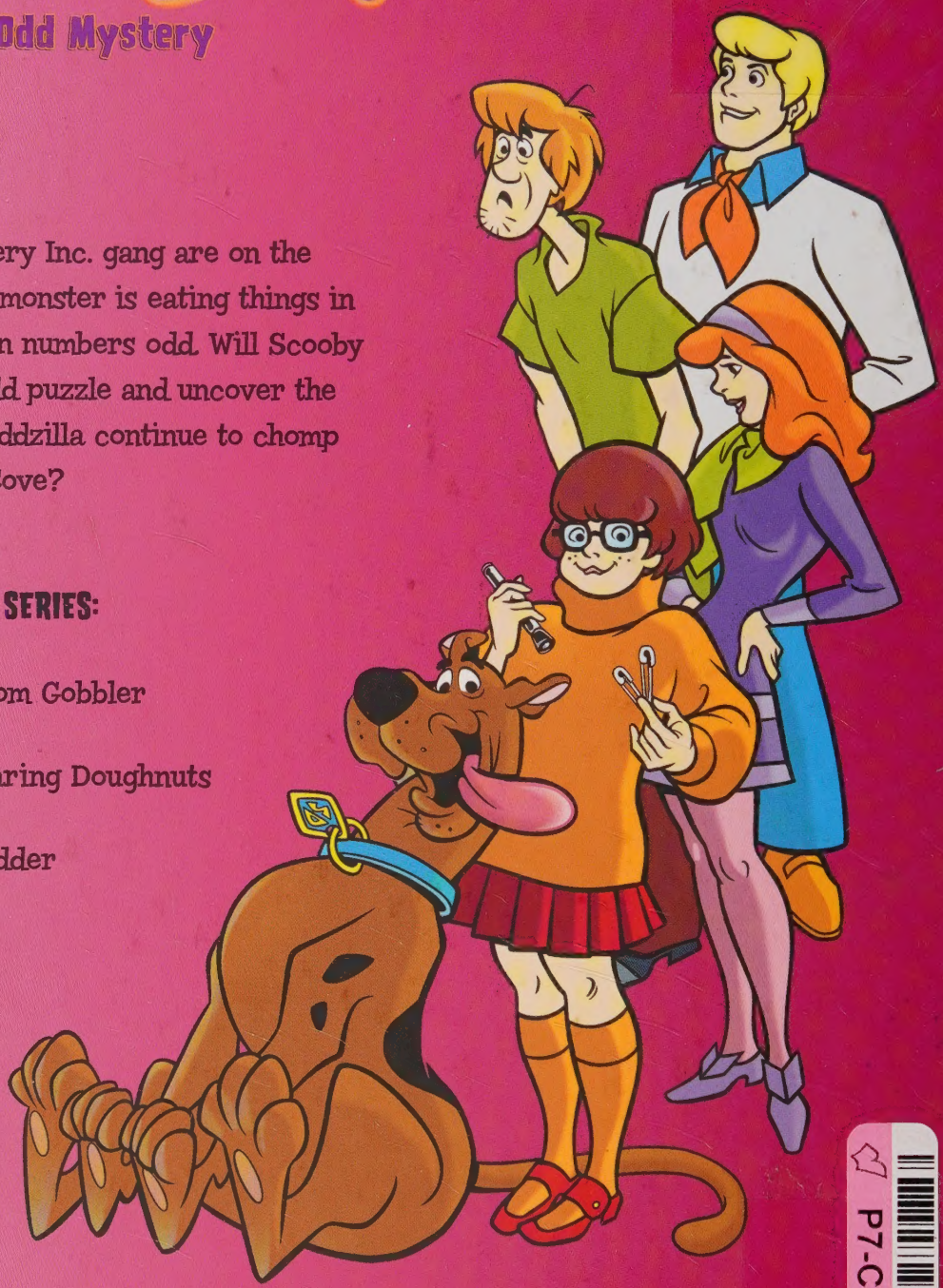
SCOOBY-DOO!™

An Even or Odd Mystery

THE CASE OF THE ODDZILLA

Scooby-Doo and the Mystery Inc. gang are on the Case of the Oddzilla. The monster is eating things in Crystal Cove to make even numbers odd. Will Scooby and the gang solve this odd puzzle and uncover the true villain? Or will the Oddzilla continue to chomp his way through Crystal Cove?



BOOKS IN THIS SCOOBY-DOO! SERIES:

A Number Comparison Mystery
The Case of the Lunchroom Gobbler

A Subtraction Mystery
The Case of the Disappearing Doughnuts

An Addition Mystery
The Case of the Angry Adder

An Even or Odd Mystery
The Case of the Oddzilla

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